Three County League - Rules

1. Teams & Rosters:

- a) If Member Associations have more than one team in a division the teams must be balanced unless the Member Associations agree in the June meeting that the division will be tiered.
- b) Overage or underage players must be recommended by the Association and approval obtained from the RD (Regional Director) before the player can be placed on the team's roster
- c) U11- U18 rosters must be submitted and approved before the start of the regular season. Teams that have not met the deadline will not be able to continue with their schedule until their roster is approved.
- d) U7- U9 rosters must be submitted and approved by November 1st. Teams that have not met the deadline will not be able to continue with their schedule until their roster is approved.
- e) A completed Offer of Affiliation form must be completed and uploaded to the player profile on the HCR prior to submitting the roster for approval. AP's cannot play for the team until they are on the approved team roster.
- f) The Association Registrar or Centre Contact is responsible for providing the team with their approved roster.
- g) Coaches/Team Managers are responsible for reviewing approved rosters to ensure all team members are accurately listed.
- h) Teams must have a copy of their approved roster with them at all exhibition, tournament, regular season and playoff games.
- i) Associations may use a LL goalie from within their Association at the same level or one age group below, even if the goalie has been AP'd to a Rep team.

2. Scheduling

a) Scheduling meetings for U11 through U18 will be held on the first Sunday of October, the week following the OMHA scheduling meeting.

End of regular season: 2nd Saturday in February

- b) Scheduling meetings for U7-U9 will be held on the Sunday following Thanksgiving for the Development Phase and Regular Season phase. The End of Season Phase scheduling for U7-U9 will take place on the 2nd Sunday of February.
- c) U9 will schedule the following (OHF U9 pathway document-transition to full ice -seasonal structure -pg 16):

Preparation/Evaluation & Development Phase Season (10 weeks) ratio = 14 practices : 6 games

Minimum -4 skill development sessions and 3 evaluations no games- during first 4 weeks
6 half ice games from the last weekend in October to the first weekend in December

Minimum of 14 practices during first 10 weeks

Regular Season Phase (12 weeks) ratio 17 practices: 11 games

4 half ice games (8 practices) from Dec 1 - Jan 15 6 full ice games (9 practices) from Jan 16- Feb 25

End of Season Phase (5 weeks) ratio 7 practices: 12 games

6 full ice games (4 practices) & year end league jamboree.

d) U8 will schedule the following (OHF U9 pathway document- full year half ice -seasonal structure -pg 15):

Preparation/Evaluation & Development Phase Season (10 weeks) ratio is 14 practices : 6 games

Minimum -4 skill development sessions and 3 evaluations no games- during first 4 weeks 6 half ice games from the last weekend in October to the first weekend in December Minimum of 14 practices during first 10 weeks

Regular Season Phase (12 weeks) ratio is 17 practices: 11 games

10 half ice games (17 practices) from Dec 1 -Feb 25

End of Season Phase (5 weeks) ratio is 7 practices: 12 games

6 half ice games (4 practices) & year end league jamboree.

e) U7 will schedule the following (OHF U7 pathway document -seasonal structure - pg 15):

Preparation/Evaluation & Development Phase Season (10 weeks) ratio is 20 practices: 3 games minimum -4 skill development sessions and 3 evaluations no games- during first 4 weeks 2 cross ice games to be scheduled during the last 2 weeks of phase 1 (min of 16

practices)

Regular Season Phase (12 weeks) ratio is 2 practices: 1 game

8 cross ice games (min of 16 practices) from December 1st to Feb 25.

End of Season Phase (4 weeks) ratio is 5 practices : 12 games

6 cross ice games (3 practices) & year end league jamboree up to March break

U7, U8 & U9 League End Jamboree dates & Hosts to be determined and posted by the September meeting.

f) Playoff scheduling for all divisions from U11 through U18 will take place on the 2nd Sunday of February.

Round Robin play-offs: Mid February - March 31st

League End Championship day: Saturday April 1st Host to be determined and posted by the October meeting.

- g) Schedulers (or someone authorized to add games) for Member Associations will be required to attend the scheduling meetings and enter their Associations home game schedule on the OneDb.
- h) All schedules and standings will be maintained on the Three County Website.

3. Game Sheets, Game Lengths & Reporting

- a) Game Sheets must be completed for all games using the GameSheet App:
 - The exact Game Number from Three County Website must be used.
- b) Game lengths by division:
 - U7/8 cross ice/half-ice 22-22 two minute buzzer blue puck mandatory
 - U9 22-22 –two minute buzzer -(half ice games start of season Jan 15) blue puck mandatory
 - U9 10-10-10 –(full ice games Jan 16 end of the season) -black puck mandatory
 - U11 10-10-15
 - U13/U15/U18 10-15-15

Floods between periods are not mandatory

- c) At the completion of the game the timekeeper will take the game sheet to the referee's room for review and signature.
- d) The home centre is responsible for uploading the results of the game by 11:59 PM on the date of the game. The Head Coach is responsible for reporting any suspensions to the TC Rep within 12 hrs of game completion.

4. Games & Cancellations

- a) All scheduled games must be played. Those centres that cancel a game without just cause, and refuse to reschedule, may be subject to a \$150. Fine imposed by the Three County Local League Constitution and Rules Committee.
- b) Request for schedule changes that are not due to inclement weather conditions must be agreed to by both centres and received by the Three County Executive. Game #, date, time and location of the rescheduled game must accompany the request. Requests that do not provide the details of the rescheduled game will not be approved.
- c) Cancellations due to severe weather conditions must be received as soon as possible prior to game time (a minimum of 3 hours before game time). The decision to cancel due to weather is at the discretion of the travelling team. It is the travelling team's responsibility to advise the home team of the cancellation leaving a voicemail message does not qualify as a notification. The home team must advise their TC Rep, cancel referees and timekeepers. The teams must agree to a reschedule date and advise the TC Executive within 48 hours of the cancellation.
- d) Any team not showing up for a scheduled game without sufficient notice to the home team may be fined or penalized.
- e) Cancelling scheduled games:
 - i. The offending team (the team that cancels the game or the team that does not show up for the game without notification) will be removed from the league until monies are paid and the games that they miss will be defaulted. A fee to cover costs (referees, travel & timekeeper) will be paid to the home centre by the offending centre within 30 days.
 - ii. If the team in "i" drops out of the league and won't pay the monies owing, then the association will be removed from the Three County Local League until monies are paid.
- f) Any team who refuses to travel to away games during the schedule or playoffs will be suspended from the league for the rest of the year.
- g) U7 & U8— Goalies are required for each game and must have a minimum of a goalie stick. They can be rotated throughout the game.

5. Suspensions & Reporting

a) It is the responsibility of the coach to report all suspensions received during exhibition, tournament, regular season and playoff games using the online form on the Three County website. The form must be submitted within 24 hours of the game with the exception of a Match Penalty which must be reported immediately following the game. Failure to report suspensions may result in disciplinary action. b) Any player receiving three minor penalties will be removed from the game. No further suspension will be added. In the event the player continues to play after being penalized three times, he <u>will not</u> be subjected to further suspension. Further, the outcome of the game will stand. The coach will be suspended for the next regular season or playoff game. The player is not permitted to remain on the bench and the third penalty is to be served by another player on the team who is on the ice when the penalty was called. The penalty code for 3 minor infractions is "GE-TCHL".

6. Exhibition & Tournament Games

- a) All exhibition and tournament requests are handled by the Centre Contact who is responsible for entering them in the OMHA Portal for approval. Once approved by the RD/Victoria Durham Chair, the Centre Contact will forward the approval to the appropriate team for their records.
- b) Approval is required for all exhibition and tournament games.
- c) Teams are required to report all suspensions received during exhibition and tournament games not in the above section.
- d) Paper Game Sheets for all exhibition and tournament games must be uploaded to the TC website within 48 hours of the completion of the exhibition game or the tournament.

7. Playoff Guidelines

- a) Playoff scheduling will be determined by member centres each year at the January meeting.
- b) Decisions on teams participating in the A-Championships, B-Championships or other will be assessed on a year to year basis by member centres.
 - 1. Meaningful games will be played until March 1st, so play-off round robins will begin in mid February, running to the last week in March.
 - 2. Play-off scheduling will mirror the OMHA play-off format and guidelines for how teams will be split into divisions for play-offs will be determined at the January meeting.
 - 3. The "Champions day" will be held on the first weekend of April with the top 2 teams from each division U11-U18 playing a single game final.
- c) Tie breakers for round robin play-off standings:

If 2 teams are tied in points:

- A. Head to head record (if teams play twice and each team wins one game, proceed to next tiebreaker)
- B. Best goal differential in games played between tied teams.
- C. Goals for % (the GF% column includes all games played in the play-offs -to view, click on the box that contains all teams and dates for that specific division and you will then see the GF% column).
- D. Least penalty minutes in all playoff games
- E. coin toss

If 3 or more teams are tied in points:

- A. Head to head record amongst tied teams in round robin (team with most points finishes first, team with 2nd most points finishes second, etc)
- B. Goals for % just for the games played amongst the tied teams in round robin (Goals for/Goals for + Goals Against).

- C. Goals for % for all games played in the round robin (Goals for/Goals for + Goals Against)
- D. Least penalty minutes in all playoff games
- E. Coin toss
- d) Overtime for "Champions Day" will be the following:
- 5 players for a minute of overtime, 4 players for a minute, 3 players for a minute, 2 players for a minute and 1 player for a minute (until a team scores); no changes on the fly, when it is 1:1 and a penalty is called, it goes to 2:1.

8. Referees

a) At the U8 and $\frac{1}{2}$ ice U9 level, certified referees must be used.